Automotive Technology Online

CDX Learning Systems

Find and Use Anatomy of a Car Animations

Instructor & Student Training Series



Topics covered in this tutorial:

 How to find and use anatomy of a car animations in your CDX courses.

Need further instruction?

Visit http://www.cdxauto.com/TrainingLibrary

Need support?

Contact the CDX Support Helpdesk

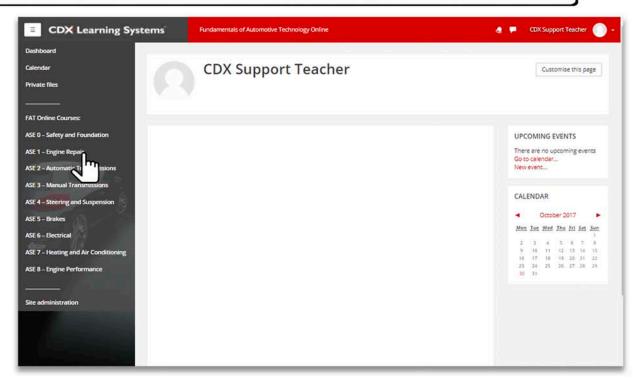
Email: cdxsupport@partnerinpublishing.com

Phone: 1-844-273-7537

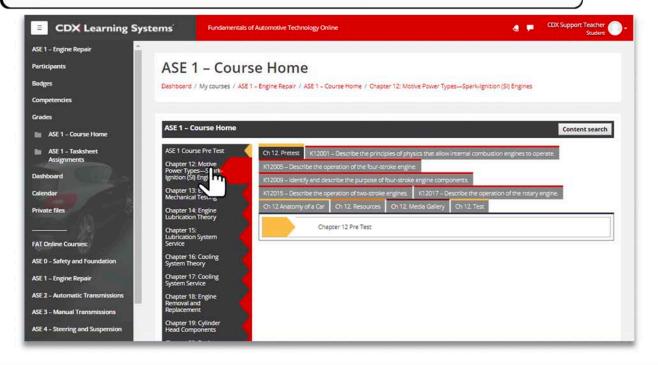


Certain Chapters contain Anatomy of a Car Animations that let students test their knowledge of how different aspects of a car are designed or how they work.

Click on the course that contains the chapter containing the Anatomy of a Car Animations from the navigation on the left.



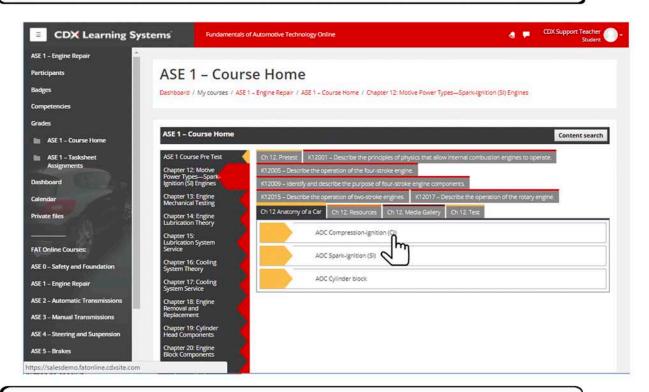
This will bring you to a page with all the chapters down the left with the sections of the currently selected chapter across the top. Then select the chapter you would like to see Anatomy of a Car Animations for.



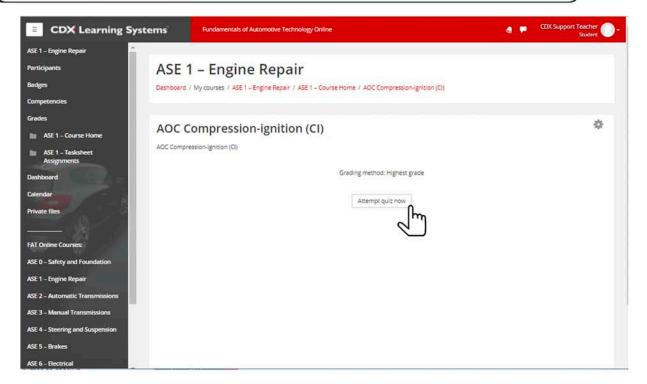


Any chapter that contains Anatomy of a Car Animations will have a section after the Knowledge Areas labeled "Anatomy of a Car".

Click on that section to receive a list of Anatomy of a Car Animations for that chapter. Find the Anatomy of a Car Animation you'd like to do and click on it.



A new Window will open for the Animation and clicking on Attempt Quiz Now(if you are a student) or Preview Quiz Now (if you are an instructor) will bring you to the Animation.





The animation will contain a diagram of an aspect of a car, and each aspect will be labeled.

Drag and Drop the terms from the bottom to their proper label, and click on the check button to check if you got them correct.

